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Dear Hiring Manager:

I present this letter to you with the intent to distinguish my interest in a 3D Generalist, 3D Visual Effects or Game Art position.

I have earned my Bachelor of Fine Arts degree in Media Arts & Animation at the Art Institute of Michigan in Novi, MI. I graduated with a 3.75 GPA Magna Cum Laude, as well as many honor awards for Academic Excellence and Perfect Attendance. I believe this position would be a great fit for me, because I have over 2 years of experience in Animation and I am extremely proficient in Autodesk Maya and Mudbox. I also have extensive experience with a non-linear work flow.

Some of my industry/technical skills include, but are not limited to:

- The ability to animate realistic motion with overlapping action in coordination with the 12 principles of animation.
- Familiarity with workflows to effectively manage my time efficiently.
- The ability to implement rendering techniques to generate a high quality image sequence.
- Familiarity with Photography and Lighting techniques to portray interesting and captivating images.
- The ability to use Toon Boom and Adobe After Effects for additional Visual Effects.

I believe I will be a valuable asset to your company, because I am always interested in discovering new ways to do something more efficiently, I have a tendency to be productive, and I enjoy opportunities to learn about the latest concepts and techniques in the Animation industry. Thank you for your time and consideration.

Respectfully yours,

Donald S. Jory Jr.